

THE EXPERIENCES AT UPPER HARBOR TERMINAL

Historical +
Educational

MOTION

ART +
Visual

Food+
Social

Skills +
Services

THE EXPERIENCES AT UPPER HARBOR TERMINAL

Historical + Educational

- Honor indigenous people and indigenous history of the site
- Learn + engage with the history of the site
- Learn + engage with food systems/gardening
- Learn + engage with ecology, water resources and sustainability
- Learn + engage with beekeeping
- Learn + engage with regenerative planting + landcare practices

MOTION

- Skateboard (including learning to skateboard + watching)
- Play a sport (both programmed and pickup/unorganized)
- Exercise/workout
- Walk, bike, skate or rollerblade along trails and paths
- Take a kayak, canoe or other boat on the water
- Play on a playground

ART + Visual

- See + engage (and possibly purchase) art
- See + engage with nature and the river
- See a music or theatrical performance
- Attend an art show or fair
- Learn and/or create art
- Watch a movie or other types of entertainment

Food+ Social

- Play a board or table game
- Attend a community event/gathering
- Picnic with friends and/or family
- Purchase food/drink and have a place to eat
- Meet up/join a club or interest group

Skills + Services

- Work at the local food/service provider(s) on site
- Learn a new skill or experience a new activity
- Work at a local bike/boat repair or maintenance facility
- Gain skills and knowledge about water resources, gardening + landcare
- Sell your art or other local made items
- Attend a cooking or food class

THE EXPERIENCES AT UPPER HARBOR TERMINAL

Historical + Educational

ACTIVITIES

- Honor indigenous people and indigenous history of the site
- Learn + engage with the history of the site
- Learn + engage with food systems/gardening
- Learn + engage with ecology, water resources and sustainability
- Learn + engage with beekeeping
- Learn + engage with regenerative planting + landcare practices

PROGRAMMING + COMMUNITY CONNECTION

- Local stories + art
- Tours by local + indigenous individuals/ organizations
- Partnerships with local community organizations
- Partnerships with schools + school curriculum
- Pilot/launch site for broader community initiatives
- Dynamic storytelling
- Partnerships/programming led by local recreation centers
- "Grown @ UHT" Brand

POTENTIAL PHYSICAL SPACES

- Dynamic mural/art
- Sculpture garden
- Indoor/outdoor programming spaces
- Interpretative signage/spaces
- Amphitheater/stage for programming
- Food systems demonstration spaces
- Community, partner and commercial gardening
- Beehive + beehive training spaces
- Native plantings
- Participatory Gardens
- Interpretative Water System display

THE EXPERIENCES AT UPPER HARBOR TERMINAL

MOTION

ACTIVITIES

- **Skateboard (including learning to skateboard + watching)**
- **Play a sport (both programmed and pickup/unorganized)**
- **Exercise/workout**
- **Walk, bike, skate or rollerblade along trails and paths**
- **Take a kayak, canoe or other boat on the water**
- **Play on a playground**

PROGRAMMING + COMMUNITY CONNECTION

- Partner with local recreation centers to provide access + programming for organized activities
- Ensure that spaces are available for drop-in/public use
- Partner with local organizations to support exercise/workout classes
- Provide affordable or free rental equipment (boats, sports equipment, bike equipment, etc)
- Partner with local organizations to support walking, biking or exercise clubs/groups
- Provide shuttle service from local recreation centers

POTENTIAL PHYSICAL SPACES

- Open field space
- Skatepark or Skatespot
- Basketball Courts
- Dynamic multi-use spaces with 3 season surfacing
- Docks, canals or other spaces to provide easy access to the water
- Playground (both traditional + nature play spaces)
- Indoor spaces as refuge and/or rental spaces

THE EXPERIENCES AT UPPER HARBOR TERMINAL

ART + Visual

ACTIVITIES

- See + engage (and possibly purchase) art
- See + engage with nature and the river
- See a music, theatrical performance
- Attend an art show or fair
- Create and/or learn to create art
- Watch a movie or other types of entertainment

PROGRAMMING + COMMUNITY CONNECTION

- Engage with local artists + art organizations
- Create dynamic/changing art pieces + exhibits
- Connect with programs at local schools and recreation centers
- Use art as a storytelling medium
- Provide shuttles from local recreation centers
- Create an art master plan that actively engages the local art community
- Create art at UHT and sell/utilize in the community
- Partner with local senior centers
- Create spaces for informal/unstructured art making
- Embrace the current art happening on site

POTENTIAL PHYSICAL SPACES

- Open field space
- Sculpture Garden
- Outdoor “gallery” space
- Indoor/outdoor classroom spaces
- Terraced space with “stage” or open space for performances
- Open hard surface spaces (patio)
- Walking paths
- Natural areas
- Seating/viewing areas (benches, overlooks, patio)
- Indoor spaces for materials, supplies

THE EXPERIENCES AT UPPER HARBOR TERMINAL

**Food+
Social**

ACTIVITIES

- Play a board or table game
- Attend a community event/gathering
- Picnic with friends and/or family
- Purchase food/drink and have a place to eat
- Meet up/join a club or interest group

PROGRAMMING + COMMUNITY CONNECTION

- Provide both rentable + non-rentable space
- Connect with programs/clubs at local schools and recreation centers
- Ensure inclusive and welcoming spaces for all people and cultures
- Provide shuttles from local recreation centers
- Provide for informal gathering spaces
- Partner with local schools, senior centers to provide programming on-site
- Local food vendors with food reflective of North side cultures and community
- Ensure affordable and accessible food/drink options

POTENTIAL PHYSICAL SPACES

- Open field space
- Covered picnic areas
- Large and small picnic areas
- Covered shelters with movable furniture
- Outdoor patio area
- Both open and semi-enclosed (semi-private) spaces
- Larger dynamic spaces for events/gatherings
- Spaces for food trucks/outdoor food carts
- Spaces for individuals and/or groups to eat/drink

THE EXPERIENCES AT UPPER HARBOR TERMINAL

Skills + Services

ACTIVITIES

- Work at the local food/service provider(s) on site
- Learn a new skill or experience a new activity
- Work at a local bike/boat repair or maintenance facility
- Gain knowledge of gardening, water resources + landcare practices
- Sell your art or other local made items
- Attend a cooking or food class

PROGRAMMING + COMMUNITY CONNECTION

- Engage with local organizations providing these services to the local community
- Connect with programs at local schools and recreation centers
- Provide shuttles from local recreation centers
- Provide spaces and resources for residents to access resources not readily available on the N.Side
- Ensure that employment opportunities give opportunities to local residents
- Provide spaces for “pop-up” markets/sales
- Work with current businesses on site to keep + grow workforce and training programs.

POTENTIAL PHYSICAL SPACES

- Community Gardens
- Indoor/outdoor classroom spaces
- Terraced space with “stage” or open space for classes
- Open hard surface spaces (patio)
- Market spaces (hard surface + accessible to vehicles)
- Indoor spaces for materials, supplies
- Kitchen space(s)
- Bike/Boat Maintenance Space